

Sprint Review Meeting Minutes

Attendees: Alex Castaneira, Anthony Thompson, Jinpan Zheng, Alex Narvaez

Start time: 1:45 P.M. Zoom Sunday January 29th

End time: 2:35 P.M. Zoom Sunday January 29th

After a show and tell presentation, the implementation of the following user stories were accepted by the product owners: All.

- User Story #3: Utilitizie computational geometry capabilities from CGAL to visualize geometric objects.

The following ones were rejected and moved back to the product backlog to be assigned to a future sprint at a future Spring Planning meeting.

- User Story #1: The library provides utilization for both Java and C++ programming languages, and must be compatible with both.
- User Story #2: Receive feedback on the simplicity of the process or software for teachers, developers, and students on ease of use.
- User Story #4: Make it compatible for the educational setting in which computer graphics, algorithm techniques, and computational geometry teachers find it useful.
- User Story #5: Make the library extensible for future geometric algorithms additions for future capstone groups.
- User Story #6: Abstract framework that is a simple method for adding graphing collections of geometric objects to java programs.